

Degree :

<b>Title</b>	Computer Science for Games	<b>University</b>	Sheffield Hallam University
<b>Award</b>	BSc(Hons)	<b>Course Ref</b>	8982

### Recognitions

Section	Intake Dates	Award	Course Details	Accredited By	International Recognition
CEng (Requires Further Learning)	09/2007 - 08/2021	BSc(Hons)	3 years : Full Time	BCS	Washington Accord*
CEng (Requires Further Learning)	09/2007 - 08/2021	BSc(Hons)	6 years : Part Time	BCS	Washington Accord*
CEng (Requires Further Learning)	09/2012 - 08/2018	BSc(Hons)	4 years : Sandwich	BCS	Washington Accord*

\* Washington Accord recognition requires a combination of a recognised CEng bachelors-level degree course with recognised further learning to masters level. Click [here](#) to view the FAQ on International Recognition.

### Public notes

Note	Added by
BSc(Hons) Computer Science for Games (Sandwich) under Ref 14666 (from September 2018 intake)	Engineering Council
September 2012-August 2020 intakes Students must have studied the final year at the Sheffield Hallam campus.	BCS, The Chartered Institute for IT
Further Learning required for BSc (Hons) programmes from 2007 intake	Engineering Council

### Title changes

Old Title	From
Computer Science for Games	21/02/2018
Games Software Development	01/09/2007