

Degree :

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| Title | Games Technology | University | Glasgow Caledonian University |
| Award | MSc | Course Ref | 7883 |

Recognitions

| Section | Intake Dates | Award | Course Details | Accredited By | International Recognition |
|----------------------------|-------------------|-------|---------------------|---------------|---------------------------|
| CEng (Is Further Learning) | 09/2004 - 08/2009 | MSc | 1 year : Full Time | BCS | Washington Accord* |
| CEng (Is Further Learning) | 09/2004 - 08/2009 | MSc | 3 years : Part Time | BCS | Washington Accord* |

* Washington Accord recognition requires a combination of a recognised CEng bachelors-level degree course with recognised further learning to masters level. Click [here](#) to view the FAQ on International Recognition.

Public notes

| Note | Added by |
|---|-------------------------------------|
| Students must pass at the first attempt a practical and problem solving project. The School must supply an annual list to the Society of those students achieving this. | BCS, The Chartered Institute for IT |
| Accredited further learning for CEng | |